2 – Lists and Tuples

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Course: Scientific Programming / Wissenchaftliches Programmieren (Python)





https://www.bccms.uni-bremen.de/people/b-aradi/wissen-progr/python/2023

Outline

- Tuples
- Lists
- Quick introduction to functions

Tuple

- Sequences of objects of arbitrary data type
- Items within a tuple can have different data type
- Delimited by (and), elements separated by ,

t1 = (1, 3.0, "Hello")
t1
(1, 3.0, 'Hello')

• If non-ambiguous, the delimiters can be omitted

t1 = 1, 3.0, "Hello"

• Empty tuple is specified with ():

t0 = () t0 () • For tuples with one element, a trailing comma is needed (to avoid ambiguousity):

t1bad = (1)
t1bad
1
tlgood = (1,)
tlgood
(1,)

• For tuples with more than one elements trailing comma can be added:

```
t1multi = (1, 2,)
t1multi
(1, 2)
```

Accessing tuple elements

- Tuple elements, tuple ranges can be accessed by the [] operator
- Works exactly as for substring/character selection in strings

Negative indices count elements backwards: -1 = last element

```
t1
(1, 3.0, 'Hello')
t1[0]
1
t1[-1]
'Hello'
t1[1:3]
(3.0, 'Hello')
t1[::-1]
('Hello', 3.0, 1)
```

• Tuples are immutable, and can not be changed once they have been created

t1[0] = 24 ... TypeError: ...

Tuple operations

• Tuples can be appended with the + operator

t1 = (1, 2, 3) t2 = (4, 5) t3 = t1 + t2 t3(1, 2, 3, 4, 5)

• Tuples can be repeated with the + operator

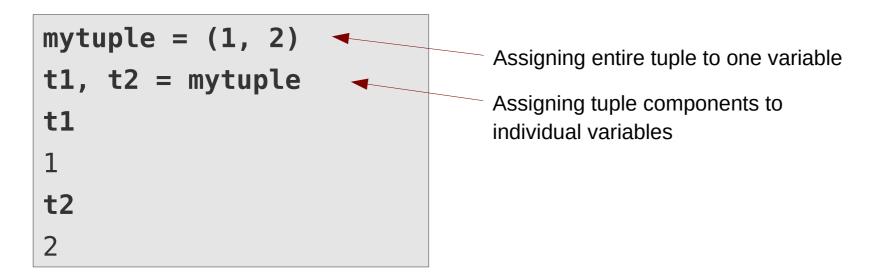
t4 = t2 *	3
t4	
(4, 5, 4,	5, 4, 5)

• Number of items in a tuple can be queried by the **len()** function:



Tuple unpacking

• Components of a tuple can be assigned to individual variables within an assignment



• The number of variables on the left hand side must be compatible with the tuple length:

Lists

- Lists are very similar to tuples, but they are **mutable**
- Lists are delimited by [and], lists elements are separated by ,
- Element and range selection, len() function, operators + and * work analogously to tuples

l1 = [1, 3.0, 'Hello']	len(t1)
11	3
[1, 3.0, 'Hello']	l2 = []
l1[0]	len(l2)
1	Θ
l1[-1]	l3 = [1, 4,]
'Hello'	14 = 11 + 13
l1[1:3]	14
[3.0, 'Hello']	['Hello', 3.0, 1, 1, 4]
l1[::-1]	15 = 13 * 2
['Hello', 3.0, 1]	15
	[1, 4, 1, 4]

Modifying lists

• Changing elements

l1 = [3, 2, "test", 1.5]			
11			
[3, 2, 'test', 1.5]			
l1[0] = 42			
11			
[42, 2, 'test', 1.5]			

• Changing ranges

l1[0:2] = [1, -1]
l1
[1, -1, 'test', 1.5]
l1[0:4:2] = [0, 0]
l1
[0, -1, 0, 1.5]

• If the range is continuous, it can be replaced with a list (iterable) of arbitrary size. The size of the list will change accordingly

l1[0:3] = [9,]
l1
[9, 1.5]
len(l1)
2

 A given element or range can be deleted by the del statement

del	l1[0]
l1	
[1.5	5]

List methods

• The **append()** method can be used to append one element to the list

l5 = []
l5.append(1)
l5
[1]

• The **extend()** method can be used to extend the list by an other list (iterable)

l5.extend([3, 4, 5]) l5 [1, 2, 3, 4, 5]

- Further methods for list manipulation
 - insert(), index(), reverse(), ...
 - See Python Standard Library documentation: Sequence types

List methods

• Lists can be sorted by the sort() method:

ll = [9, -1, 3, 8, 5]
ll.sort()
ll
[-1, 3, 5, 8, 9]

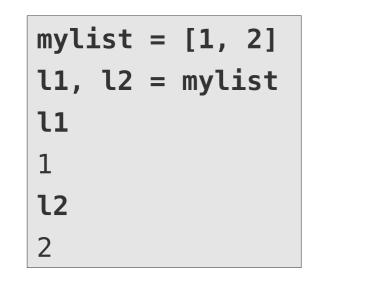
ll = [9, -1, 3, 8, 5]
ll.sort(reverse=True)
ll
[-1, 3, 5, 8, 9]

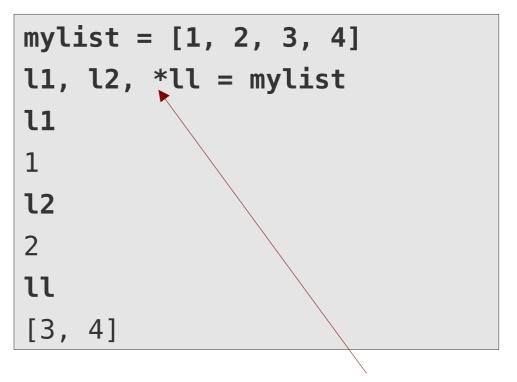
- The in operator can be used to query for the presence of an element in the list
- It checks each list element individually, do not use it for large structures (O(N))

15
[1, 2, 3, 4, 5, 6]
3 in 15
True
-1 in l5
False

List unpacking

• Components of a list can be assigned to individual variables within an assignment





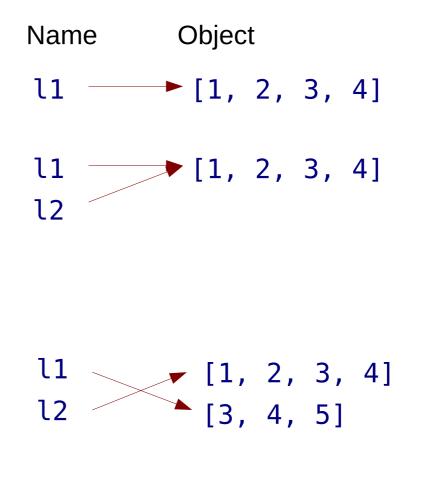
Packs remaining entries into a list

• In function calls lists/tuples can be unpacked into arguments:

Coords = (0, 10)
Dupacks entries into individual arguments
pen.goto(*toords) # equiv. to: pen.goto(coords[0], coords[1])

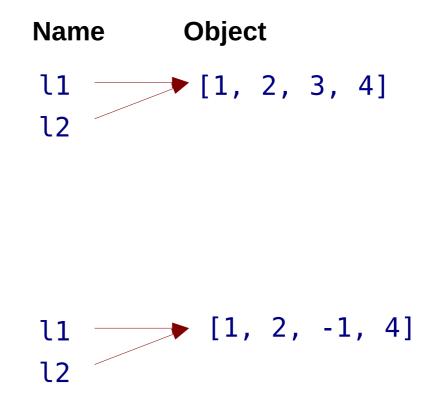
• Analogous to immutable types

l1 = [1, 2, 3, 4]l2 = l1**l1** [1, 2, 3, 4] 12 [1, 2, 3, 4]l1 = [3, 4, 5]**l1** [3, 4, 5] 12 [1, 2, 3, 4]



• If the content of a mutable variable is changed, the change is apparent in all variables, which are associated with that instance

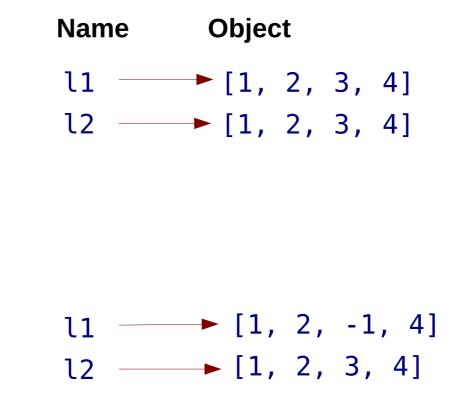
l1 = [1, 2, 3, 4]l2 = l1l1 [1, 2, 3, 4]12 [1, 2, 3, 4] l1[2] = -111 [1, 2, -1, 4]12 [1, 2, -1, 4]



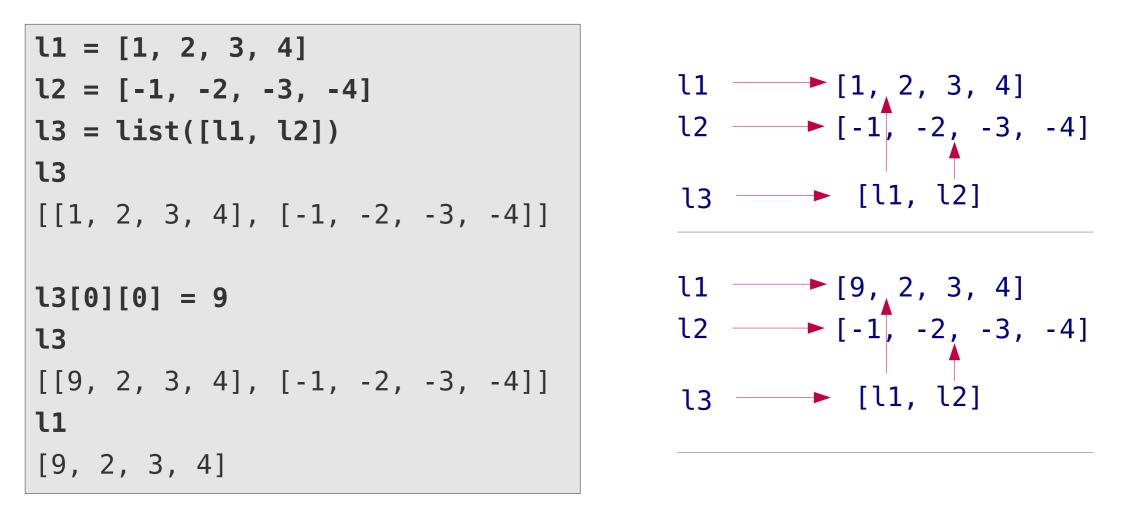
- Efficient, no copy is made
- Watch out for **unwanted side effects** with mutable types

- If a copy is needed, it must be explicatly created
- Try to avoid making copies, unless really necessary

l1 = [1, 2, 3, 4]l2 = list(l1)11 [1, 2, 3, 4] 12 [1, 2, 3, 4]l1[2] = -1**l**1 [1, 2, -1, 4]12 [1, 2, 3, 4]



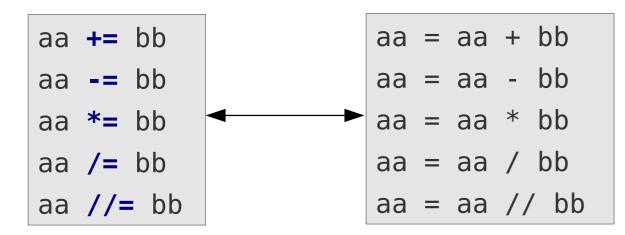
• If you copy a nested mutable object, only top layer is copied (shallow copy)



• Function deepcopy() in module copy can be used, if true nested copy is needed

In-place operations

• In-place operations store the result of an arithmetic operation in the first operand:



• For mutable objects it can help to avoid creating unnecessary copies

long = [1, 2, ...] short = [-1, -2]

long = long + short

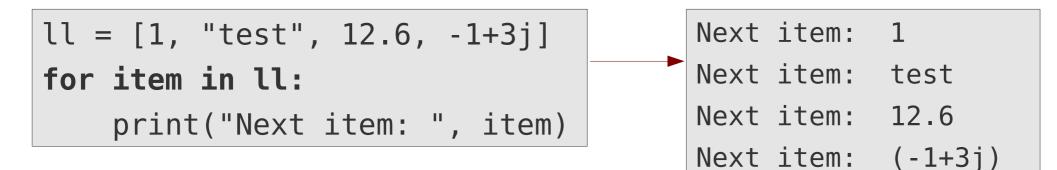
Creates temporary copy of long, extends it with short and replaces long with result long += short

In-place addition (usually without temporary copy) long.extend(short)

Extends list directly without temporary copy

Containers & iterators

- All containers can be used as iterators (e.g. in for-loops)
- Lists and tuples return their elements ordered by their index (position)



- Lists and tuples can be created from iterators
- Container will containt iterated elements

list('test') ['t', 'e', 's', 't']

Every string can be used as an iterator over the charaters in it

```
list((1, 2, 3, 4))
[1, 2, 3, 4]
tuple([1, 2, 3, 4])
(1, 2, 3, 4)
```

Enumerate

- If within an iteration you need both, the iterator value and the current iteration number
- **enumerate()** returns a new iterator over tuples containing the current iteration number and the value from the passed iterator

list(enumerate(ll)) [(0, 1), (1, 'test'), (2, 12.6), (3, (-1+3j))]

<pre>for ind in range(len(ll)):</pre>	
<pre>print(f"Item {ind:d}: {ll[ind]}")</pre>	
equivalent	
<pre>for ind, item in enumerate(ll):</pre>	
<pre>print(f"Item {ind:d}: {item}")</pre>	

Item 0: 1 Item 1: test Item 2: 12.6 Item 3: (-1+3j)

List comprehension

• Creates list with (slightly) modified or filtered content of an iterator

[expr for itervar in iterator if condition]

filtering is optional

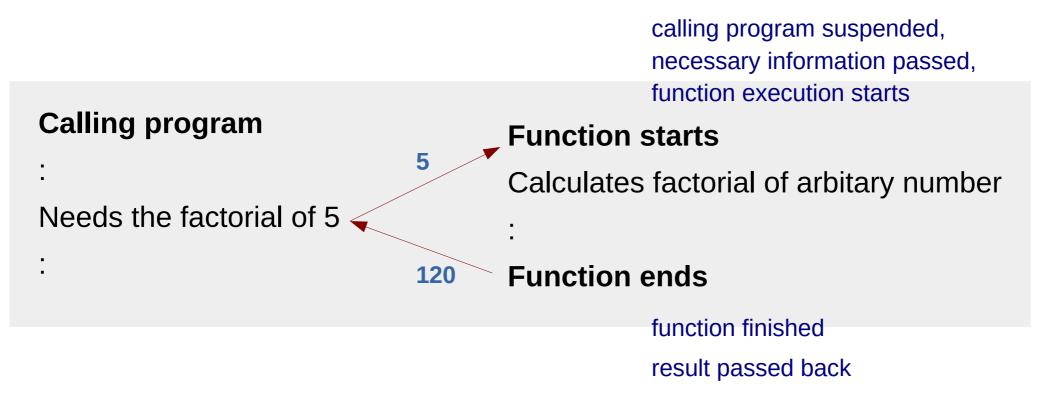
words = ["Wort", "Word", "WORT", "word"]
loweredwords = [word.lower() for word in words]
loweredwords
['wort', 'word', 'wort', 'word']

Converts every character in a string to lowercase

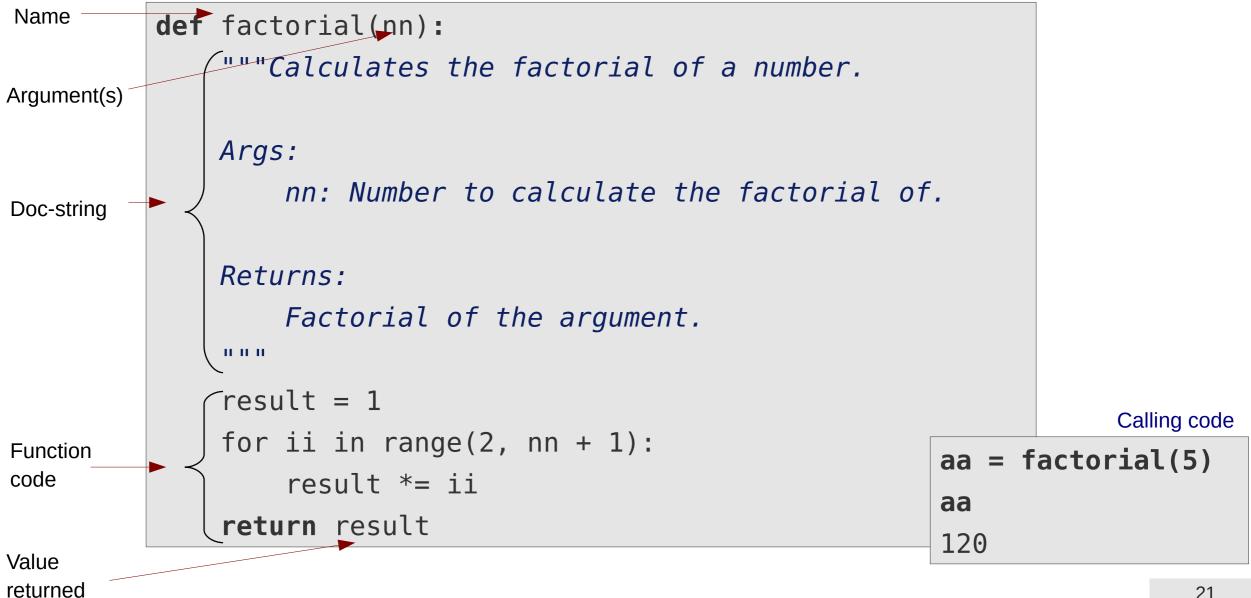
```
nums = [1, 3, 2, 9, 8, 3]
oddsquares = [num**2 for num in nums if num % 2 != 0]
oddsquares
[1, 9, 81, 9]
```

Functions in a nutshell

Function (procedure) = reusable code container, which communicates with other parts of the code only through a well defined interfaces



Functions in a nutshell



Functions in a nutshell

def functionname(arg1, arg2, ...):
 """Documentation string"""
 Subprogram statements
 ...

return result

• Multiple arguments are possible

def multiply_numbers(aa, bb):
 return aa * bb

product = multiply_numbers(10, 12)
product
120

• Return value is optional

def print_greeting(name):
 print(f"Hello {name}!")

print_greeting("World")
Hello World!

Have fun!