

Cheat sheet: Functions & modules

Function definition

```
def fname(arg, kwarg=defval, ..):  
    """Documentation ..."""  
    ..  
    return result
```

Function call

```
fname(arg, .. kwarg=kwvalue, ..)
```

None (singleton)

```
item is None, item is not None
```

Comparsion

```
==, /=      checking on value  
is, is not  checking on identity  
            (same object in mem.?)
```

Module definition

```
module name = name of file  
              containing the module
```

Module import

```
import modulename  
import modulename as newname  
from modulename import entity
```

Cheat sheet: Numpy arrays

Creating numpy array

```
np.array([1, 2, 3], dtype=float)
np.array([[1.0, 2.0], [3.0, 4.0]])
np.array(otherarray)    (copy)
np.empty((3, 3), dtype=float)
np.zeros(..), np.ones(..)
```

rank number of indices (axes)

size number of all elements

Accessing elements `arr[i1, i2, ...]`

Array slices

at least one index is a range

```
arr[1, 2:3], arr[1, :]
```

Slices = **array views** (mutable!)

Array shape `arr.shape()`

Elementwise array operators

```
+, -, *, /, **, <, >, <=, >=, !=
ufuncs (np.sin, np.sqrt, ..)
```

Matrix multiplication

```
A @ B, np.dot(A, B)
```

Reduction

```
np.sum(..), np.product(..)
```

Broadcasting

Array repeated along missing axes

Axes inserted **before** existing ones

np.newaxis Inserting axis at
arbitrary position

Iteration over array

Behaves as iteration over nested lists