

Type hints & Git workflow via git hosting

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Course: Scientific Programming / Wissenschaftliches Programmieren (Python)



<https://www.bccms.uni-bremen.de/people/b-aradi/wissen-progr/python/2023>

Outline

- Type hints
- Git workflow with remote hosting



Type hinting

Type hinting

- Python allows for annotation of variables
- Annotation information can be used by IDE and tools to check type-consistency
- Annotations are **not evaluated at run-time** (no type safety)


```
def fibonacci(nterm: int, order : int = 2) -> int:  
    ...  
    return num
```

```
def fibonacci(nterm: int, order : int = 2) -> List[int]:  
    ...  
    return fibolist
```

```
def print_hello(name: str) -> None:  
    ...
```

See also

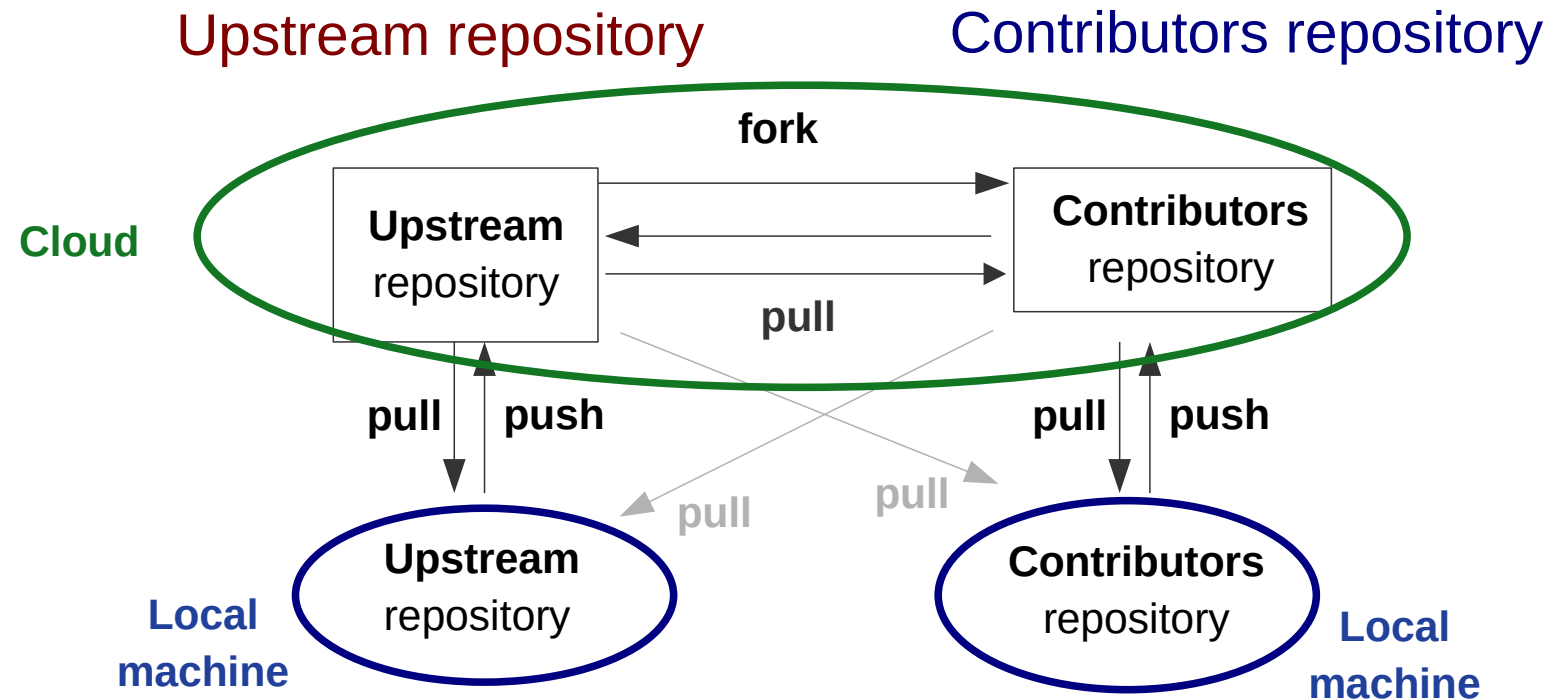
- [Type hinting cheat sheet of MyPy](#)



Multiple repositories, multiple branches

Remote git-hosting

- Public git hosting sites use the “fork-pull-push” workflow
- Similar to “branch & merge in two repositories”
- Local repository is “published” via **push** to public hosting site
- Changes from other repositories are imported via **pulls** from the public repositories at the hosting site



Authentication via ssh

- Generate ssh key-pair (choose a proper passphrase!)

```
ssh-keygen
```



Stores ssh key-
pair in .ssh/

```
id_rsa
```

```
id_rsa.pub
```

Private key (**never give it away!!!**)

Public key (put on the remote host)

- Register the **public** part of your SSH-key on the remote Git hosting service

GitHub: Settings / SSH and GPG keys / New SSH key

- Make sure, **ssh-agent** starts automatically
 - Windows (see next slide)
 - Linux / macOS: very likely, this is already set up out of the box

- Unlock your key for **ssh-agent**

```
ssh-add
```

You only have to enter your passphrase once, ssh-agent authenticates you whenever needed

Autostarting ssh-agent in Git-Bash (Windows)

```
env=~/.ssh/agent.env .bashrc
agent_load_env () {
    test -f "$env" && . "$env" >| /dev/null
}
agent_start () {
    umask 077
    ssh-agent >| "$env"
    . "$env" >| /dev/null
}
agent_load_env
agent_run_state=$(ssh-add -l >| /dev/null 2>&1; echo $?)
if [ ! "$SSH_AUTH_SOCK" ] || [ $agent_run_state = 2 ]; then
    agent_start
fi
unset env
```

Copy & paste
this into the
~/.bashrc file



ssh-agent should
start automatically
when you open
GitBash terminal

Create new repository (Upstream)

- **Create** new repository locally (**local repository**) and make first commit

```
mkdir greetingdemo
cd greetingdemo
git init
...
git add ...
git commit ...
```

- Create repository on Git hosting server (**remote repository**)
- **Connect** local repository with remote repository

Registers remote repository as “origin”

```
git remote add origin git@github.com:USERNAME/greetingdemo.git
git remote -v
```

Lists registered remote repositories

- **Push** local copy to remote repository “origin”

```
git push -u origin main
```

-u: connect main permanently with origin/main

Fork & clone existing repository (Contributor)

- **Fork** repository of other user on the Git hosting server
(creates a copy on the hosting server, copy remains [associated with upstream repository](#))
- **Clone** repository from your namespace

```
git clone git@github.com:YOUR_USERNAME/greetingdemo.git
```

- **Register upstream** repository (e.g. for keeping track of updates on upstream/main)

```
git remote add upstream git@github.com:UPSTREAM_USER/greetingdemo.git  
git remote -v
```

Developing a feature (Contributor)

- **Create feature branch** in your local repository (e.g. “docs”)
- **Implement** your feature (e.g. add readme)
- When finished, **push** your branch to your remote repository

```
git push origin BRANCH_NAME
```

- Make a **pull request** (merge request) to **upstream/main** to incorporate your changes
- You can add further commits to this branch during review and push it as above

Delete merged branch (Contributor)

- Once feature had been merged to upstream/main, feature branch should be deleted

```
git switch main
```

```
git branch -d docs
```

```
git push --delete origin doc
```

Deletes local branch

Deletes remote branch

Synching local main with upstream/main (Contributor)

- Contributors main branch should always be a 1-1 copy of upstream/main

```
git switch main  
git pull --ff-only upstream main
```

Ensures, that pull is only successful, if local main branch has not been manipulated...

- It is a good idea to configure git globally to only allow fast-forward pulls

```
[pull]                                ~/.gitconfig  
ff = only
```

Makes --ff-only the default behaviour at pulls

- After bringing your local main branch up to date, you might want to push that to your remote repo:

```
git push origin main
```

Contributors workflow (summary)

Fork / Pull / Push model

- Keep up to date with current changes on main
- **Create** feature **branch**
- **Develop** feature, **push** branch
- Make **pull / merge request**
- When feature had been merged, **delete branch**

```
git switch main  
git pull --ff-only upstream main
```

```
git switch -c BRANCH_NAME
```

```
git push origin BRANCH_NAME
```

PULL/MERGE REQUEST

```
git switch main  
git branch -d BRANCH_NAME  
git push --delete origin BRANCH_NAME
```

Upstream developers workflow

Workflow for upstream developer is basically identical to contributors workflow

- Keep up to date with current changes on main
- **Create** feature **branch**
- **Develop** feature, **push** branch
- Make **pull / merge request**
- When feature had been merged, **delete branch**

```
git switch main  
git pull --ff-only origin main
```

```
git switch -c BRANCH_NAME
```

```
git push origin BRANCH_NAME
```

PULL/MERGE REQUEST

```
git switch main  
git branch -d BRANCH_NAME  
git push --delete origin BRANCH_NAME
```

Few random notes

- Repository can be made private, contributors must be then invited to the repository (they usually gain write access to the repository then)
- If all developers have write access to the repository (small projects), the same repository might contain all temporary feature branches (no forking necessary)
- Git hosting services also offer automatic testing / code checking, etc. (CI – **continuous integration**)

Further reading:

- [GitHub quickstart guide](#)
- Any other GitHub/GitLab/Bitbucket tutorial
- Several projects have their own detailed Git-workflow guides (e.g. [DFTB+ Git-workflow](#))



Have fun!